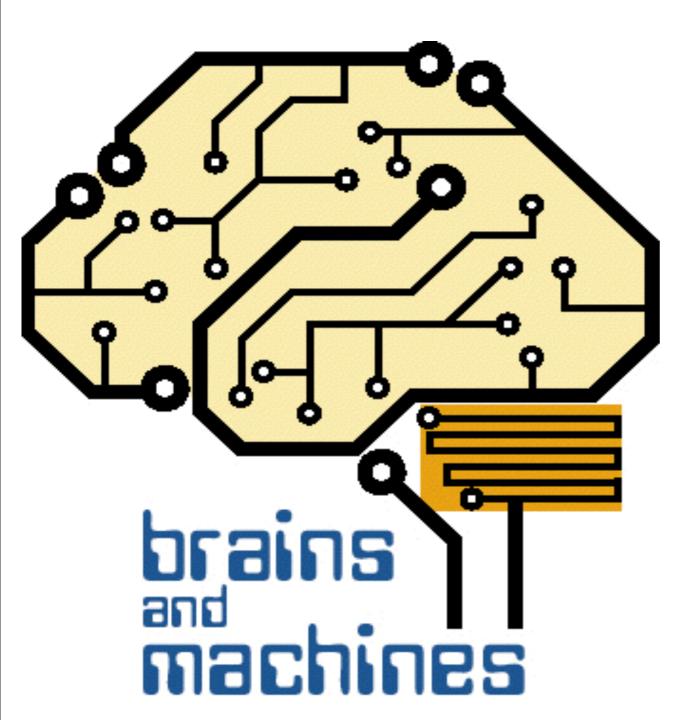
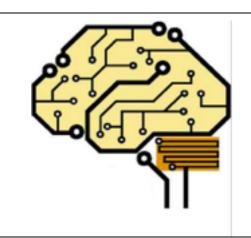
How visual cortex works and machine vision tools for the visually impaired



tomaso poggio CBMM, McGovern Institute, BCS, CSAIL MIT



The Center for Brains, Minds and Machines

















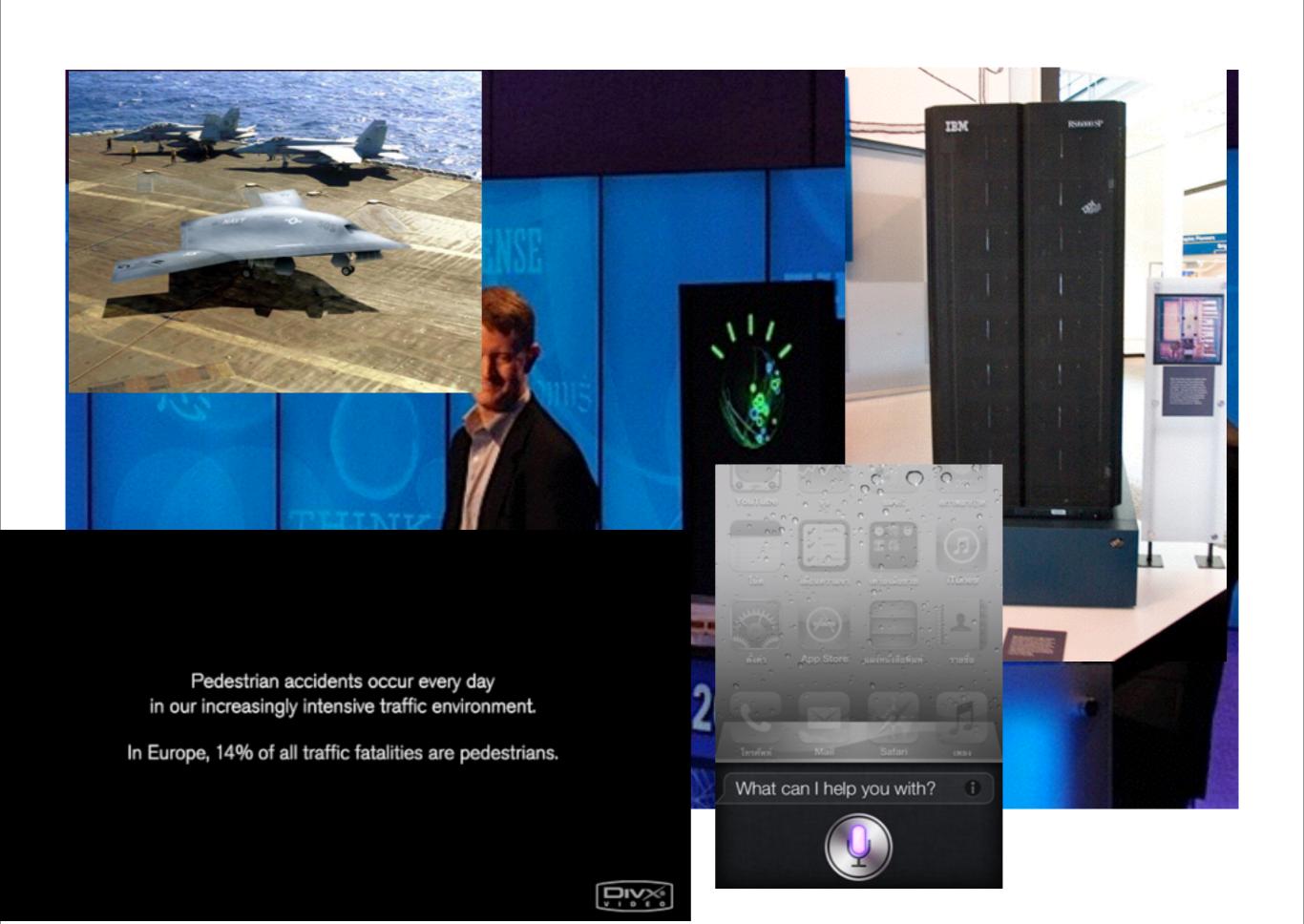






Vision for CBMM

- The problem of intelligence is one of the great problems in science.
- Work so far has led to many systems with impressive but narrow intelligence
- Now it is time to develop a basic science understanding of human intelligence so that we can take intelligent applications to another level.



MIT

Boyden, Desimone ,Kaelbling , Kanwisher, Katz, Poggio, Sassanfar, Saxe, Schulz, Tenenbaum, Ullman, Wilson, Rosasco, Winston

Harvard

Blum, Kreiman, Mahadevan, Nakayama, Sompolinsky, Spelke, Valiant

Cornell

Hirsh

Allen Institute

Koch

Rockfeller

Freiwald

UCLA

Yuille

Stanford

Goodman

Hunter

Epstein,...

Wellesley

Hildreth, Conway...

Puerto Rico

Bykhovaskaia, Vega...

Howard

Manaye,...























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Ullman















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Blake

Orcam

Shashua

MobilEye

Shashua

DeepMind

Hassabis

Boston Dynamics Raibert

Rethink **Robotics Brooks**

Willow Garage Cousins



















Rational for a Center

Convergence of progress: a key opportunity

Machine Learning & Computer Science

Neuroscience &

Computational

Neuroscience

Cognitive Science Change comes most of all from the unvisited no-man's-land between the disciplines (Norbert Wiener (1894-1964))

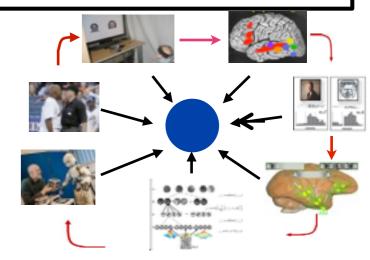
> Science + Technology of Intelligence

The core CBMM challenge:describe in a scene objects, people, actions, social interactions



The core CBMM challenge: measuring progress





The tests include an open set of questions and answers on databases of images and videos about physical and social world:

- what is there
- who is there
- what is the person doing
- who is doing what to whom?
- what happens next?

We will measure our progress over the life of the CBMM by evaluating a) how well our neural models of the brain answer the questions, b) how similarly to humans c) how much their implied physiology correlates with human and primate data in these tasks.

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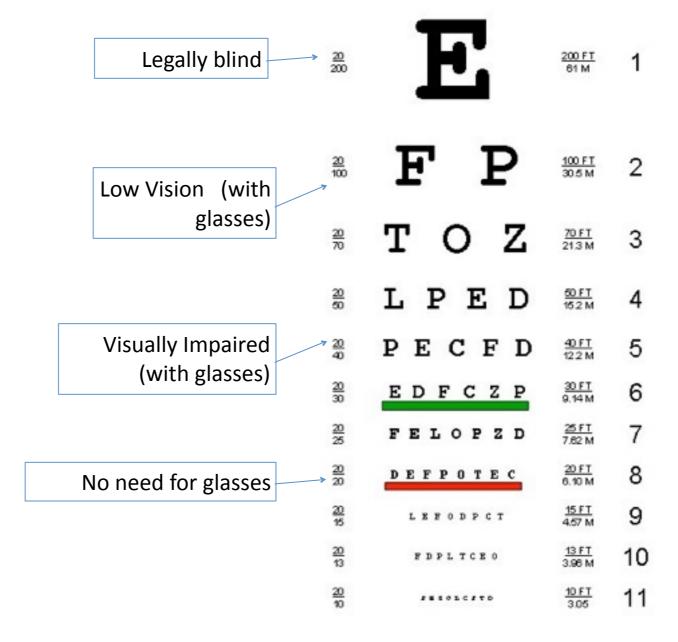


OrCam

Harnessing Computer Science to aide the Visually Impaired



Visual Acuity



In the expression, **20/X vision**, the 20 is the distance in feet between the subject and the chart. The X means that the subject can read the chart (from 20 feet away) as well as a normal person could read the same chart from X feet away.

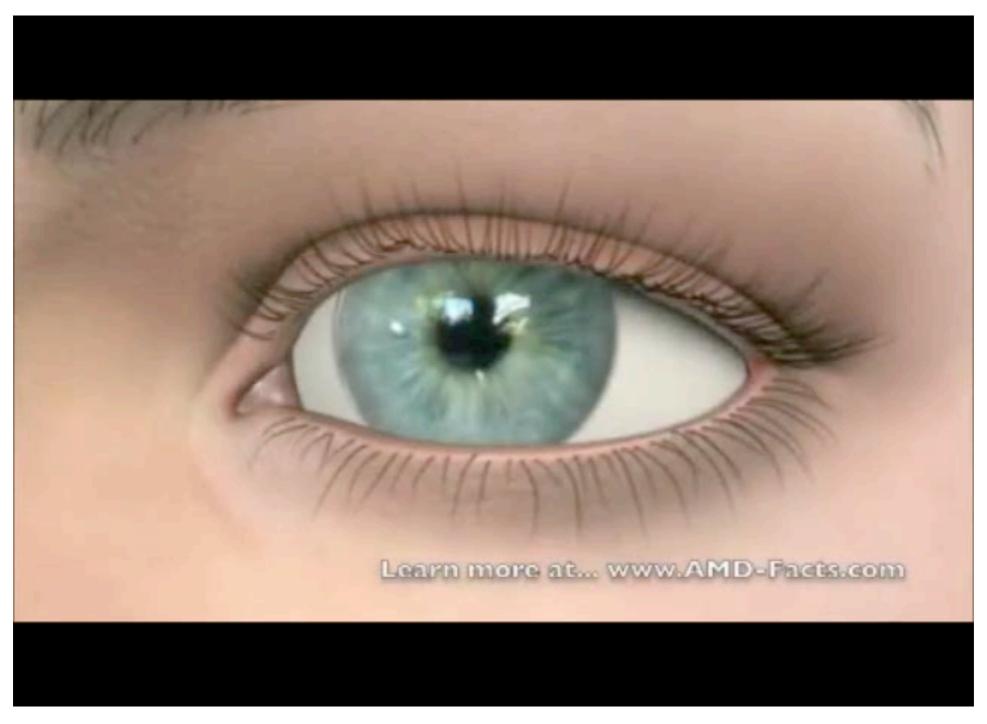


Visual Impairment

- Age-related Macular Degeneration
- Retinitis Pigmentosa
- Diabetic retinopathy
- Macular Edema-Ischemia
- Coloboma (birth defect, 1/10,000 people)
- •
- •



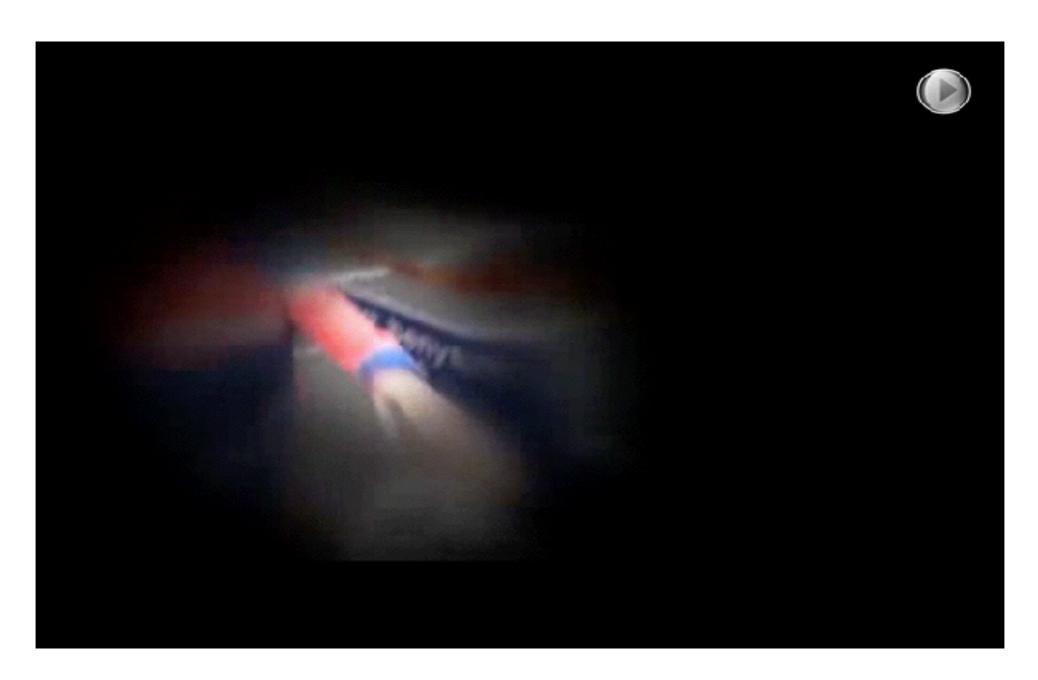
How does it feel?



AMD - Age Macular Degeneration ניוון מקולרי גילאי



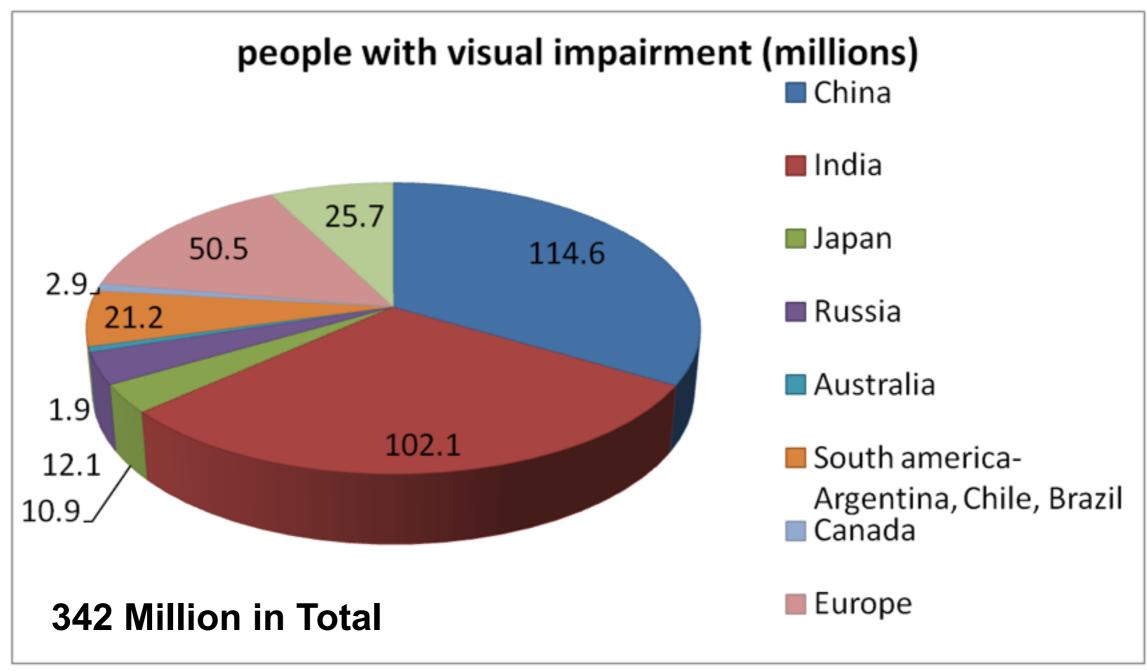
How does it feel?



Retinitis Pigmentosa



Prevalence in the World



Based on CIA world fact book data



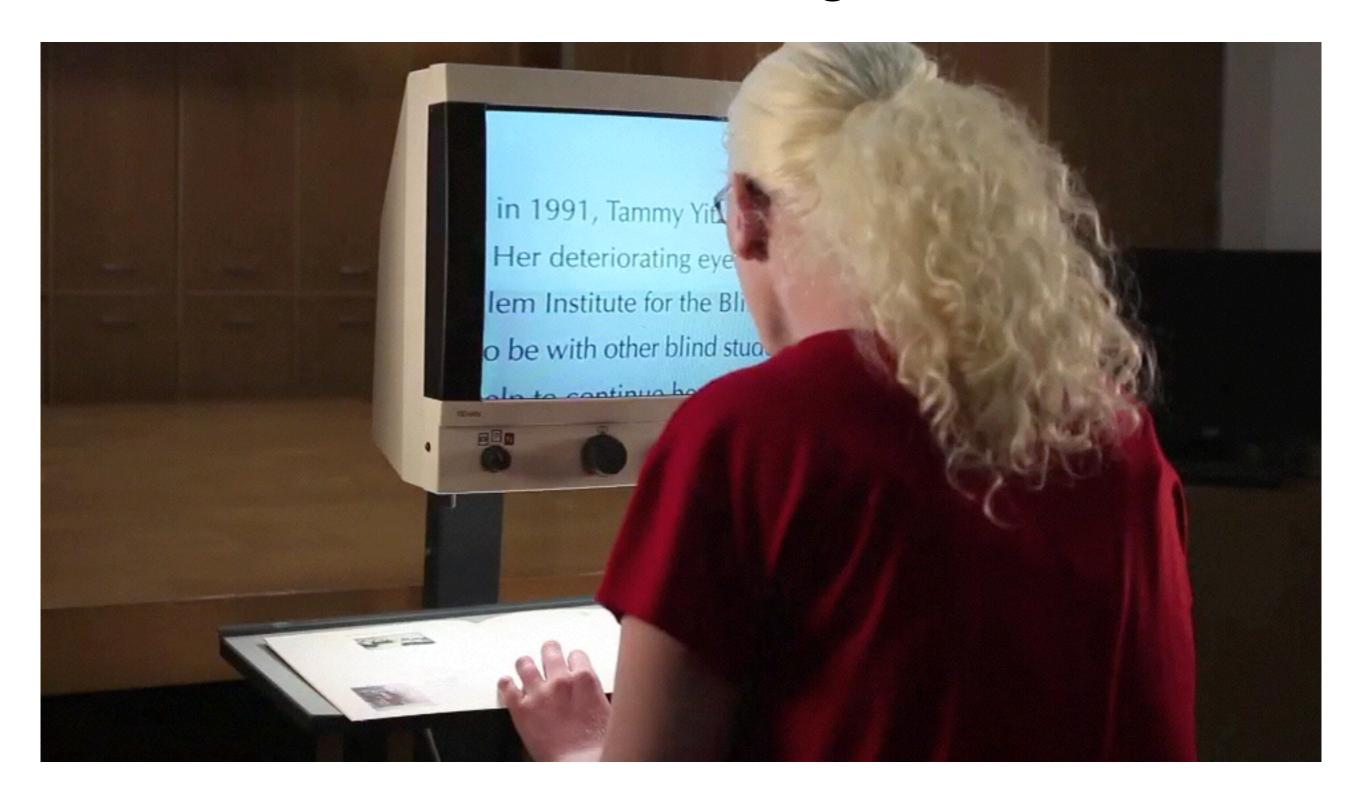
How Does it



Simple Daily Activities are a Challenge



The visual world is rich with textual information: billboards, street names, newspapers, books,.. Then there is getting around: crossing a street, catching a bus, choosing a product, paying for it...

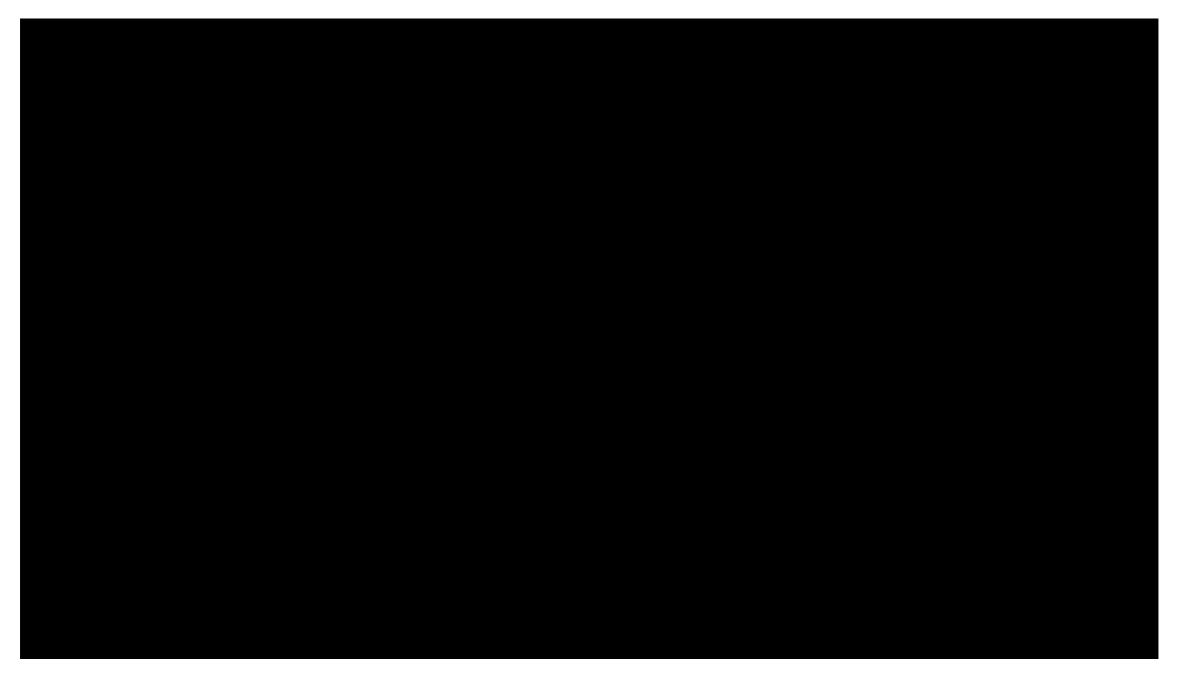




PRICE (App.)	FUNCTION	DEVICE
Free	OCR of documents Read Money Notes (limited) object recognition (via cloud computing)	Smartphone apps
800\$	OCR of documents	Intel Re

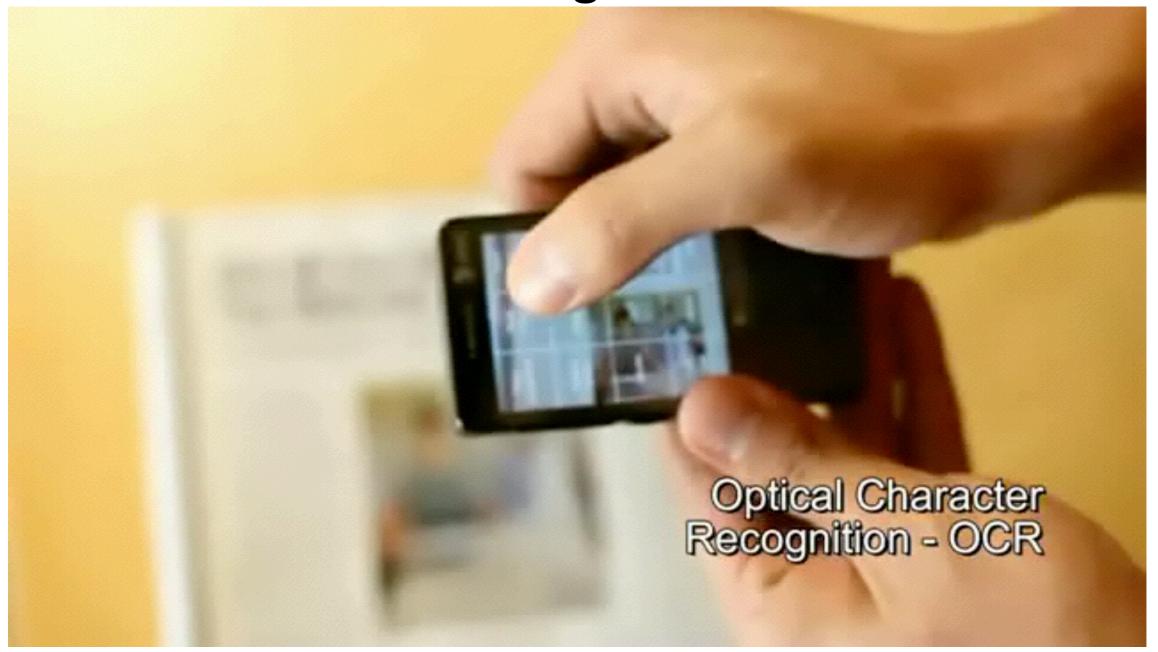






"SayText: an IPhone App for the visually Impaired





LookTel OCR



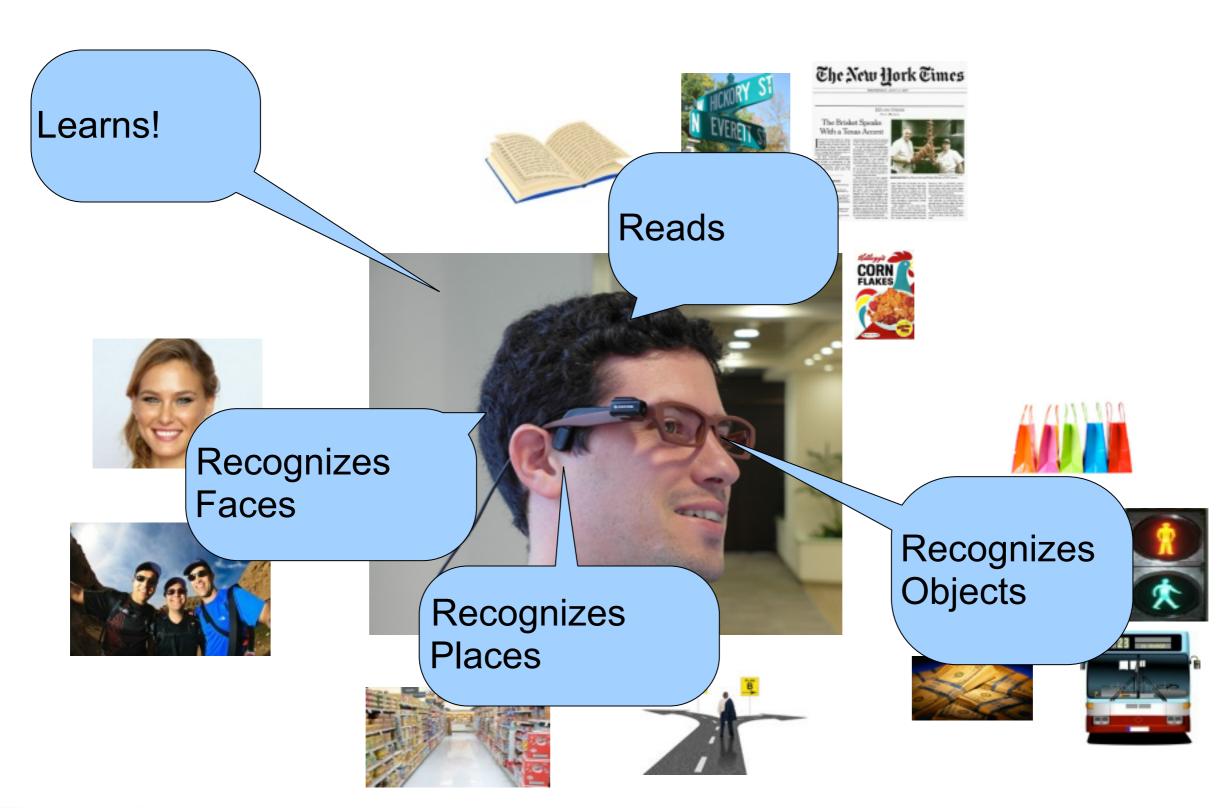
What Does







OrCam Product









Reading









Outdoor World

Consectetuer acipiscing elit. Cras non nunc nec enim tristique tincidunt. Vestibulum quis tellus. Duis nulla. Donec luctus uma. Sed tampus nibh id massa. Vivamus placeral justo quis nibh. Ut quis ante. Ut sollicitudin quam eu mi. Donec moissõe purus sit amet veitt. Sed ac sem. Aenean quis justo. Vestibulum ante ipsum primis in faucibus oroi luctus et ufitices posuere oubilia Curae; Ut tincidurt.

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Recognizes Objects









Learns New Objects





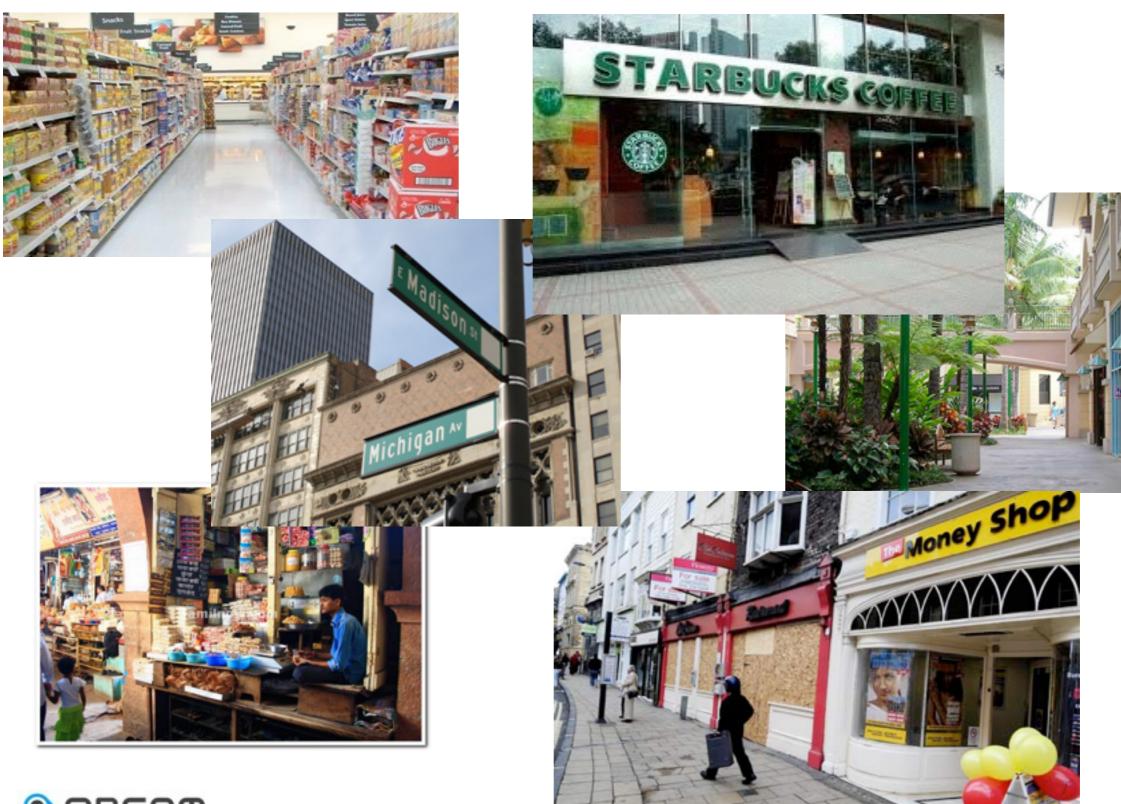




Learns and Recognizes



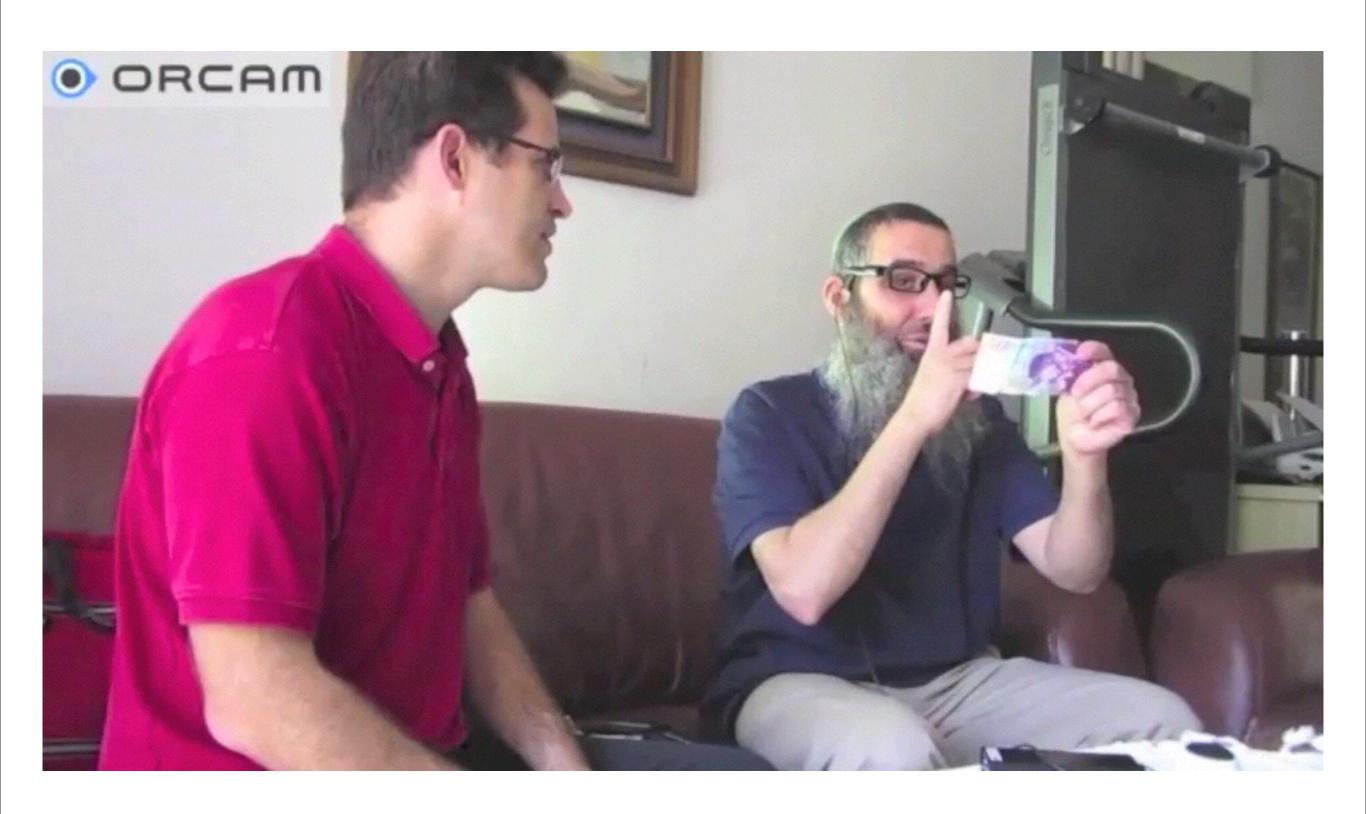
Learns and Recognizes

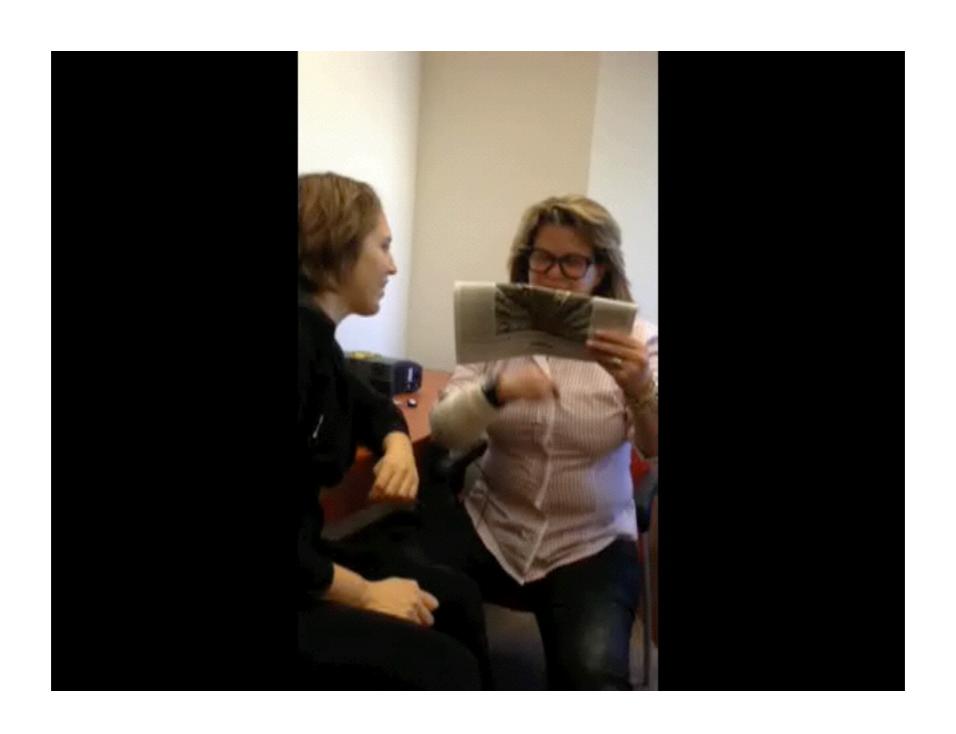




User Trials

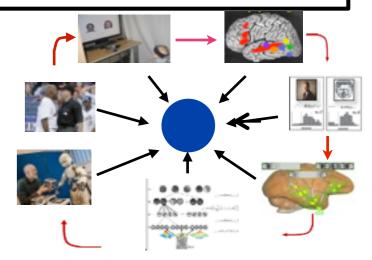






The core CBMM challenge: human-like visual understanding





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